

AMENDMENTS TO THE CLAIMS:

This listing of claims will replace all prior versions, and listing, of claims in the application:

Listing of Claims:

1. **(Currently Amended)** A method of editing objects displayed on a video display by a
2 computer system, the method comprising:

3 detecting by an application running in the computer system an edit operation request for
4 an object displayed on the video display by the computer system associated with said
5 application; and

6 sending, by said application, one or more parameters associated with said an edit
7 operation request to an abstraction layer via an interface provided by the said abstraction layer to
8 initiate editing of the said object by the said abstraction layer;

9 receiving by said abstraction layer said one or more parameters associated with said edit
10 operation request;

11 determining by said abstraction layer a container type for a container in which said object
12 is displayed;

13 reading by said abstraction layer a set of properties related to said object to be edited;

14 reading by said abstraction layer a set of properties related to said container in which said
15 object is displayed; and

16 editing said object based on said container type and said one or more parameters
17 associated with said edit operation request.

2. **(Cancelled)**

3. **(Cancelled)**

4. **(Cancelled)**

5. **(Cancelled)**

6. **(Currently Amended)** The method of claim 3, 1, wherein editing the said object
2 comprises modifying a one or more properties of the said object.

7. **(Currently Amended)** The method of claim 3, ~~1~~, wherein editing ~~the said~~ object
2 comprises modifying a one or more properties of ~~the said~~ container.

8. **(Currently Amended)** A system for editing objects displayed on a video display
2 comprising:

a processor; and

4 a memory coupled with and readable by the processor and containing instructions
associated with an application that, when executed by the processor, cause the processor to detect
6 an edit operation request for an object displayed on the video display by the computer system
associated with said application, send one or more parameters associated with said an edit
8 operation request to an abstraction layer via an interface provided by ~~the said~~ abstraction layer to
initiate editing of ~~the said~~ object by ~~the said~~ abstraction layer causing ~~the said~~ abstraction layer to
10 receive said one or more parameters associated with said the edit operation request, determine a
container type for a container in which ~~the said~~ object is displayed, read a set of properties
12 related to ~~the said~~ object to be edited, read a set of properties related to ~~the said~~ container in
which ~~the said~~ object is displayed ~~to determine a type for the container~~, and edit ~~the said~~ object
14 based on ~~the said~~ container type and the said one or more parameters associated with said
~~received edit operation request~~.

9. **(Cancelled)**

10. **(Cancelled)**

11. **(Cancelled)**

12. **(Currently Amended)** The system of claim 8, wherein editing ~~the said~~ object
2 comprises modifying a one or more properties of ~~the said~~ object.

13. **(Currently Amended)** The system of claim 8, wherein editing ~~the said~~ object
2 comprises modifying a one or more properties of ~~the said~~ container.

14. **(Currently Amended)** A tangible machine-readable storage medium encoding a
2 computer program of instructions for editing objects displayed on a video display by a computer
system, said computer process comprising:

4 detecting by an application running in the computer system an edit operation request for
an object displayed on the video display by the computer system associated with said
6 application; and

sending, by said application, one or more parameters associated with said an edit
8 operation request to an abstraction layer via an interface provided by the said abstraction layer to
initiate editing of the said object by the said abstraction layer;

10 receiving by said abstraction layer said one or more parameters associated with said edit
operation request;

12 determining by said abstraction layer a container type for a container in which said object
is displayed;

14 reading by said abstraction layer a set of properties related to said object to be edited;

reading by said abstraction layer a set of properties related to said container in which said
16 object is displayed; and

editing said object based on said container type and said one or more parameters
18 associated with said edit operation request.

15. (Cancelled)

16. (Cancelled)

17. (Cancelled)

18. (Cancelled)

2 19. (Currently Amended) The tangible machine-readable storage medium of claim 17,
14, wherein editing the said object comprises modifying a one or more properties of the said
object.

2 20. (Currently Amended) The tangible machine-readable storage medium of claim 17,
14, wherein editing the said object comprises modifying a one or more properties of the said
container